

Design Fundamentals For New Media

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Introduction to design fundamentals and principles as they relate to new media. Concepts and practice of graphic design, typography, and colour theory will be explored in relation to specific media such as print, web, and other new media applications. Monday, April 2, 2007.

Design Fundamentals for New Media: Alternative Cultures ...

The fundamentals of design are the foundation of every visual medium, from fine art to modern web design. They're even present in seemingly unimportant details, like the fonts that make up most compositions. What do these examples have in common? Some very basic elements, including line, shape, form, texture, and balance.

Beginning Graphic Design: Fundamentals of Design

1. Being a New Media Designer. 2. The Design Process. 3. Space. 4. Line. 5. Shape. 6. Value. 7. Texture. 8. Color. 9. Using Color. 10. Composition and Layout. 11. Balance. 12. Perspective. 13. Repetition and Rhythm. 14. Association. 15. Abstraction. 16. Style. 17. Emphasis. 18. Type. 19. Time. 20. Interactivity. 21. Incorporating Additional Media.

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